Zhirmi Dai

+1 (858) 200 5325 - Portfolio - zhdai@ucsd.edu - LinkedIn - GitHub

EDUCATION

University of California San Diego

Ph.D. in Electrical and Computer Engineering

University of California San Diego

M.S. in Electrical and Computer Engineering

Fudan University

B.S. in Physics

San Diego, CA, USA 01/2022 - Current San Diego, CA, USA 09/2019 - 06/2021 Shanghai, China 09/2015 - 06/2019

PUBLICATIONS

- Dai, Zhirui, et al. "Optimal Scene Graph Planning with Large Language Model Guidance." IEEE International Conference on Robotics and Automation (ICRA), 2024. Link
- Dai, Zhirui, et al. "BEV-net: assessing social distancing compliance by joint people localization and geometric reasoning." Proceedings of the IEEE/CVF international conference on computer Vision. 2021 Link

WORK EXPERIENCE

Research Internship

XCOM Labs Inc., CA, USA

08/2021 - 12/2021

- Developed a better pose estimation algorithm for multi-user VR/AR remote rendering system, which improves user experience by providing lower motion-to-photon latency.
- Created a dataset for xR application head & hand pose estimation.
- Developed a neural network that predicts the pose by 90% lower error than the default OpenVR algorithm.
- Integrated the network as a module into the system and finished the system test.

Software Development Internship

Camel Microelectronics Inc., CA, USA

01/2018 - 06/2019

2019

- Developed an IDE called CamelStudioX for education purposes and commercial software development of low-power SoCs. The IDE enables the users to build SoC software on a robust and efficient platform.
- Designed the software architecture, the GUI and finished its programming.
- Developed essential SoC software: soft-float library, HAL library, cross-compiler toolchains, simple make-system, an ELF analyzer-converter, serial-port software, etc..
- Deployed the IDE on servers for software distribution and update release.
- Worked with teammates to test SoC and developed software patches for hardware hotfix.

SERVICES	
Teaching Assistant, ECE276B: Planning & Learning in Robotics	04/2023 - 06/2023
Mentor, ENLACE Summer Research Program	07/2022 - 08/2022
Mentor, ECE Summer Research Internship Program (SRIP)	07/2022 - 08/2022
Mentor, Summer Training Academy for Research Success (STARS)	07/2022 - 08/2022
Mentor, Guided Engineering Apprenticeship in Research (GEAR)	09/2021 - 07/2022
AWARDS & HORNORS	
Electrical and Computer Engineering Department Fellowship	2022

TECHNICAL SKILLS

Outstanding Graduate of Fudan University

Programming Languages: Python, C++, C, MATLAB, Swift, Java

Libraries and Tools: PyTorch, Sklearn, Pandas, Numpy, OpenCV, Open3D, Git, Docker, Kubenetes